

Adobe XD in a Day

Learn how to design user interfaces with Adobe XD. This introductory class will teach you everything from creating new files and designing on a grid to turning your designs into clickable prototypes and exporting assets for web.

Group classes in NYC and onsite training is available for this course. For more information, email hello@nobledesktop.com or visit: <https://www.nobledesktop.com/classes/adobe-xd-1day>



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Course Outline

Section 1

Creating New Files & Designing on a Grid

- Creating a new file
- Setting up artboards
- Importing text
- Creating colored backgrounds for text

Importing & Cropping Photos

- Importing a photo as an image fill (crop a photo)
- Rounding corners

Vector Graphics, Colors, Shadows, & More

- Importing & modifying vector graphics
- Aligning & distributing layers
- Layer opacity vs. fill opacity
- Reusing colors (color swatches)
- Adding a drop shadow

Character Styles

Creating & Editing Character Styles

Section 2

Repeat Grids

- Creating a Repeat Grid
- Customizing the content
- Adjusting the design

Components (Reusable Elements)

- Creating & editing components
- Overriding content in one instance vs. globally updating all components
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- Detaching from a component
- Components versus Repeat Grids

Turning a Design into a Clickable Prototype

- Linking between artboards
- Previewing the prototype
- Creating an overlay
- Background blur
- Fixing the position of elements so they don't scroll
- Making a recording of a prototype

Exporting Assets for Web: SVG, JPEG, & PNG

- Exporting individual assets
- Exporting artboards

Sharing XD Files (For Review, Developers, etc.)

- Sharing an XD file
- Commenting on shared files
- Pinning a comment
- Updating an existing shared file
- Sharing for Development